



Diagram Key:



Player running with ball



Pass



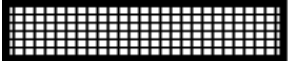
Shot



Player running (no ball)



Ball



Goal



Cone/Marker

Ball Hunter Tag

Category: Possession/Transition

Practice Segment:

- Technical-Limited Pressure
- **Skills:**
 - Passing and Receiving
 - Dribbling/1v1
 - Defending

Players: Full Team

Time: 20 min

Ball Hunter Tag:

Set Up:

- 15x15 to 20x20 box depending on number and skill level of players (1-2 sq yds per player)
- Box size can be increased or decreased to increase or decrease difficulty
- “Hunters” hold a pinney in their hand to identify them
- To begin, approximately 1/3 of the players have balls, 1/3 are “hunters” and 1/3 are without balls

Action:

- “Hunters” seek to tag players without ball; players with ball are “safe”
- Players with ball must save teammates who are being stalked by a “hunter” by passing them the ball before they are tagged by the “hunters”

Focus:

- Head up; locate player in need of being saved
- Play a precision pass to the player using correct technique

Variations:

- Increase/decrease the space
- Increase/decrease the number of hunters
- Increase/decrease the number of balls

